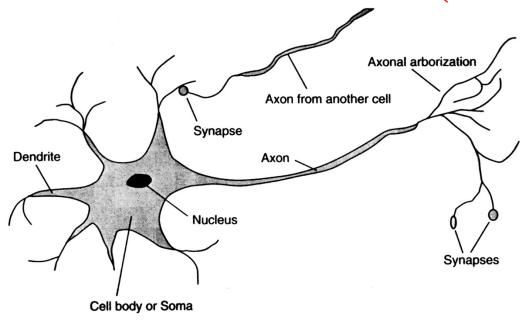
## Artificial Intelligence

Intro to Neural Networks

#### How the Brain Works (sort of)



- Neuron is fundamental functional unit
  - Soma: cell body
  - Axon: long single fiber that connects to other neurons
  - Dendrites: connected to axons from other neurons
  - Synapse: connecting junction

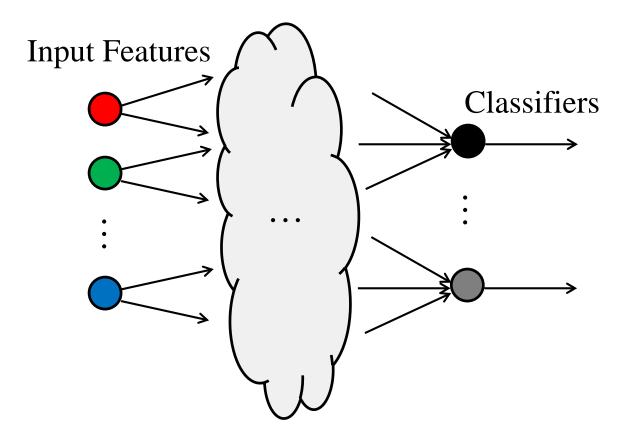
#### How the Brain Works

- Signals propagated between neurons by electrochemical reaction
  - Chemical substances released from synapses and enter dendrite, raising or lowering electric potential of cell body
    - Synapses that increase potential are <u>excitatory</u>
    - Synapses that decrease potential are inhibitory
  - Action potential (electrical pulse) sent down axon when electric potential of cell body reaches a threshold

#### How the Brain Works

- A collection of simple cells can lead to thought, action, and consciousness
  - Bottom-up statement
  - Long way from a theory of consciousness
  - "Brains cause minds" (Searle 1992)

#### Neural Networks



Graph/Network Based Classifier

#### Neural Networks

- Neural net is composed of <u>nodes</u> (units)
  - Some connected to outside world as <u>input</u> or <u>output</u> units
- Nodes are connected by <u>links</u>
  - Input and output links
- Each link has numeric weight associated with it
  - Primary means of long-term storage/memory
  - Weights are modified to bring network's input/output behavior to goal response
- Nodes have <u>activation level</u>
  - Given its inputs and weights
  - Local computation based on inputs from neighbors (no global control)

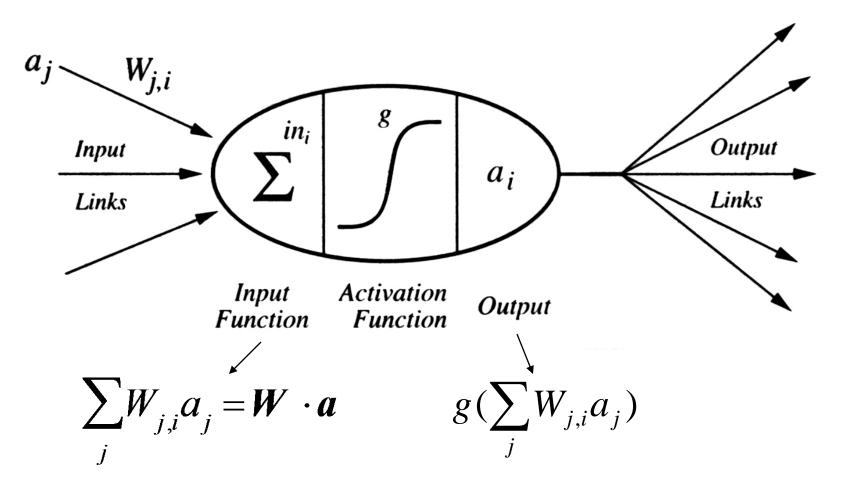
## Using Neural Networks

- One must first decide
  - How many nodes to use
  - What kind of nodes are appropriate
  - How nodes are to be connected into a network
- Weights are randomly initialized, then training learns correct weight values given a particular set of training examples
  - Input examples are labeled with correct outputs
  - One must decide how to encode examples in terms of network inputs and outputs

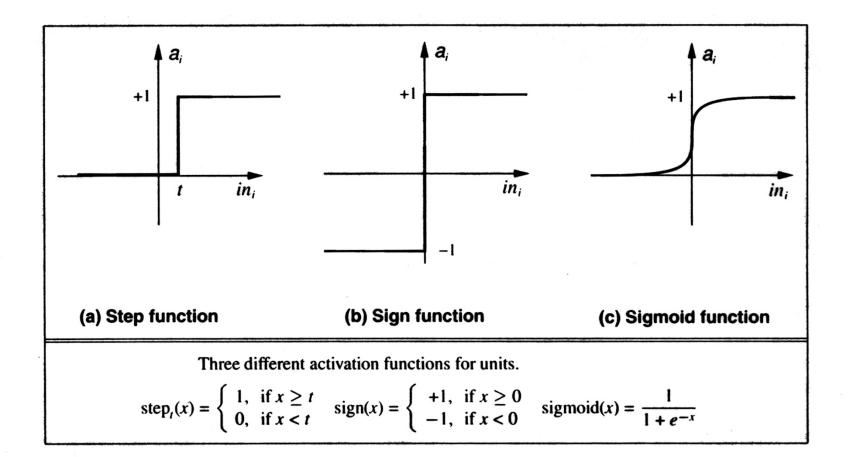
## Simple Computing Elements

- Each unit performs simple computation
  - Receives signals from input links
  - Computes new activation level
  - Sends activation level along each output link
- Computation split into two components
  - Linear input function
    - Computes weighted sum of inputs
  - Nonlinear activation function
    - Transforms weighted sum into final activation value

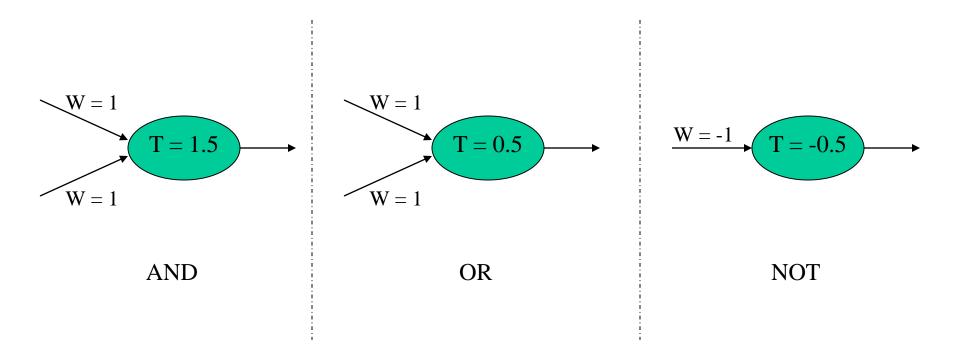
## Simple Computing Elements



#### Types of Activation Functions

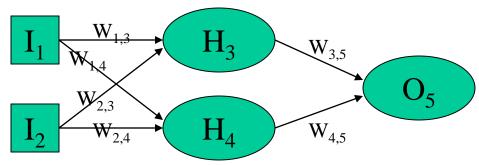


# Boolean Functions Using Step Activation Function



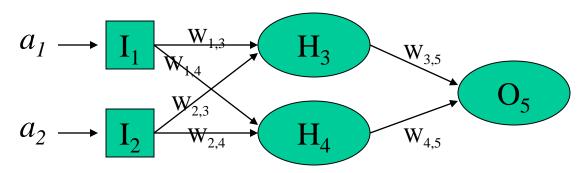
- Two main varieties
  - Feed-forward
    - Unidirectional links with no cycles
    - Directed acyclic graph (DAG)
  - Recurrent
    - Links can form arbitrary topologies
    - Contains cycles

- Feed-forward networks have no internal state (other than weight values)
  - Simply computes function of input values using weights



Two-layer, feed-forward network

- Not like the brain!
  - We have memory
  - Many back connections



Two-layer, feed-forward network

Network calculates function (*g* is nonlinear activation):

$$O_5 = g(W_{3,5} \cdot g(W_{1,3}a_1 + W_{2,3}a_2) + W_{4,5} \cdot g(W_{1,4}a_1 + W_{2,4}a_2))$$

Learning just becomes a process of tuning parameters to fit data in training set!!!

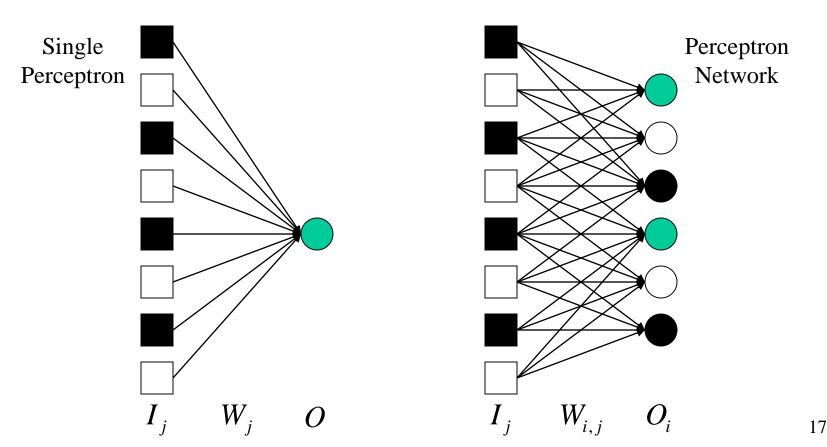
- Input units
  - Value of each unit determined by environment
- Output units
- Hidden units
  - Internal units that are neither input or output units
  - (Perceptrons have no hidden units)
- Multilayer networks
  - Networks with one or more layers of hidden units
  - One hidden layer
    - Theoretically can represent <u>any continuous function</u> of the inputs
  - Two hidden layers
    - Theoretically can represent even <u>discontinuous functions</u>

#### Optimal Network Structure

- Neural networks are subject to overfitting
  - When use too many parameters (weights) in model
  - Cross validation techniques are useful for determining right size of network

#### Perceptrons

- First studied in late 1950's
- Single-layer, feed-forward network



#### Perceptrons

• **Step activation** of output unit for (single) perceptron ( $I_0 = -1$ ,  $W_0 =$ threshold)

$$O = \operatorname{Step}_0\left(\sum_j W_j I_j\right) = \operatorname{Step}_0(\boldsymbol{W} \cdot \boldsymbol{I})$$

• Perceptrons represent functions that are <u>linearly</u> <u>separable</u> \*\*\*

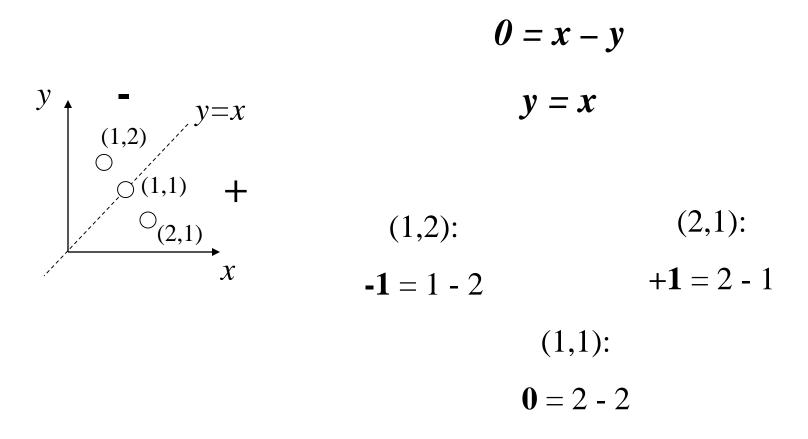
## Dividing the Space (+,-)

• Consider, 2 inputs: x, y

$$O = \operatorname{Step}_{0}(\boldsymbol{W} \cdot \boldsymbol{I}) = \operatorname{Step}_{0}\left(\begin{bmatrix} 1 & -m & b \end{bmatrix} \cdot \begin{bmatrix} y \\ x \\ -1 \end{bmatrix}\right)$$
$$= \operatorname{Step}_{0}(y - mx - b)$$

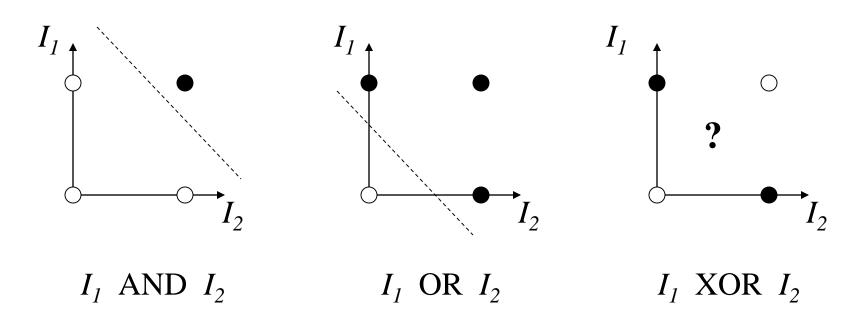
• The threshold of Step() is 0, so the important aspect: Is the input to step above or below 0?

#### Dividing the Space (+,-)



#### Linear Separability in Perceptrons

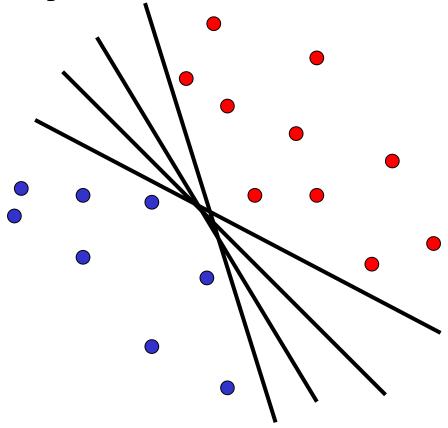
Limited in Boolean functions they can represent **AND, OR, but not XOR** 



<sup>&</sup>quot;A perceptron can represent a function only if some <u>line</u> can separate all white dots from black dots"

#### Linear Classifiers

 Multiple Perceptron solutions to separate positive and negative examples



## Perceptron Learning Algorithm

- Initially assign random weights [-0.5...0.5]
- Update network to try to make consistent with examples
  - Make small adjustments in weights to reduce difference between observed and predicted values
  - Updating process divided into "epochs"
    - Epoch involves updating all weights for all examples

#### Weight Updating via Gradient Descent

Error function:

$$E = \frac{1}{2}Err^{2} = \frac{1}{2} \left[ O - g \left( \sum_{j} W_{j} a_{j} \right) \right]^{2}$$
Desired output value

Perceptron output value

$$\frac{\partial E}{\partial W_{j}} = \frac{1}{2} \frac{\partial Err^{2}}{\partial W_{j}} = Err \cdot \frac{\partial Err}{\partial W_{j}}$$

$$= Err \cdot \frac{\partial}{\partial W_{j}} \left[ O - g \left( \sum_{j} W_{j} a_{j} \right) \right]$$

$$= Err \cdot g'() \cdot (-a_{j})$$

$$= W_{j} - \alpha \cdot \frac{\partial E}{\partial W_{j}}$$

$$= W_{j} + \alpha \cdot Err \cdot g'() \cdot a_{j}$$

$$= W_{j} + \alpha \cdot Err \cdot g'() \cdot a_{j}$$

$$= W_{j} + \alpha \cdot Err \cdot g'() \cdot a_{j}$$

$$= W_{j} + \alpha \cdot Err \cdot g'() \cdot a_{j}$$

$$= W_{j} + \alpha \cdot Err \cdot g'() \cdot a_{j}$$

$$= W_{j} + \alpha \cdot Err \cdot g'() \cdot a_{j}$$

$$g' = sigmoid*(1-sigmoid)$$

24

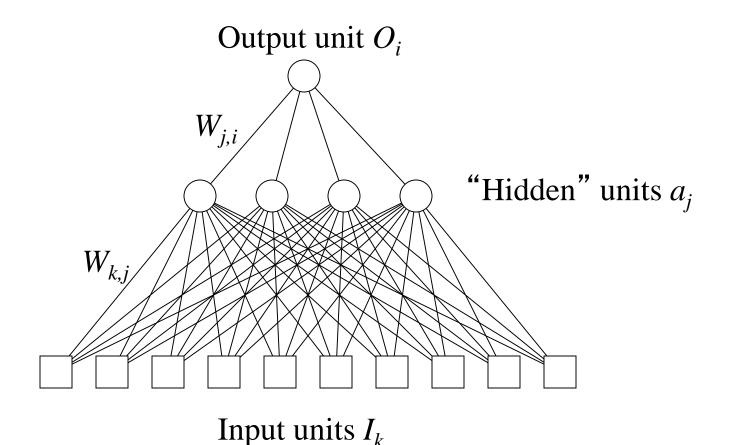
$$W_{j} = W_{j} - \alpha \cdot \frac{\partial E}{\partial W_{j}}$$
$$= W_{j} + \alpha \cdot Err \cdot g'() \cdot a_{j}$$

Note that g'() is omitted from "threshold" perceptrons

## Perceptron Learning

- Perceptron convergence theorem is doing gradient descent through the weight space
- Perceptrons, by Minsky and Papert 1969
  - Clearly demonstrated the limits of linearly separable functions

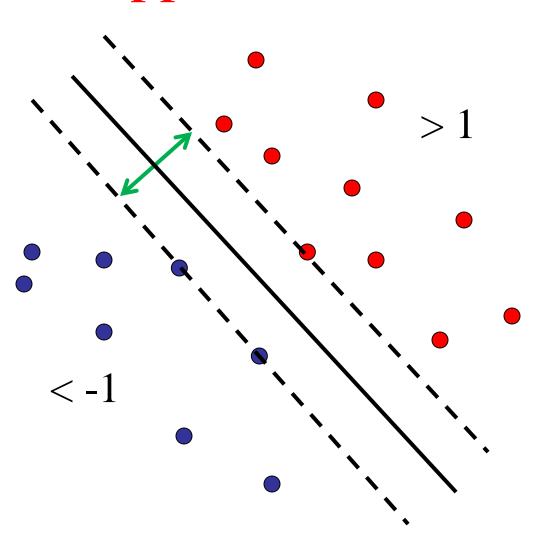
## Multilayer Feed-Forward Networks



## Learning in Multilayer Feed-Forward Networks

- Back-propagation learning algorithm
  - Assess blame for an error and divide it "locally" among contributing weights (divide contribution of each weight) and update layer by layer backwards

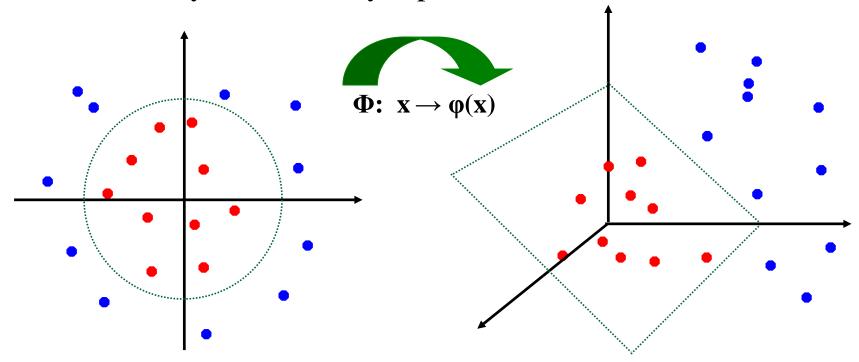
#### Support Vector Machines (SVMs)



- Discriminative classifier based on *optimal* separating hyperplane (i.e., line for 2D case)
- Maximize the *margin* between the positive and
   negative training examples

## Non-Linear SVMs: Feature Spaces

• General idea: The original *input space* is mapped to some higher-dimensional *feature space* where the training set is more likely to be linearly separable:



## Summary

- Neural net
  - Nodes, links, weights, activation level
- Each unit performs simple computation
  - Receives signals from input links
  - Computes new activation level
  - Sends activation level along each output link
- Feed-forward network
  - Unidirectional links with no cycles
- Perceptrons
  - Single-layer, feed-forward network
  - Represent functions that are <u>linearly separable</u>
- Back-propagation for multilayer networks